

Suree Yowell

Lead Retake Artist | Cleanup | Storyboards | Design | Illustration

Experience

Lead Retake Artist | Tomb Raider: The Legend of Lara Croft - Netflix

Powerhouse Animation Studios - Full Time (Remote)

October 2022 - May 2025

- Created rough animation keys, character layouts, draw overs, and animation fixes for internal and external use
- Managed core team of 3-5 Retake Artists and oversaw accompanying 5-8 storyboarders, pre-production artists, and animators on occasion
- Collaborated with directors, supervisors, and admin across production to improve episodes and fulfill multi-department tasks on time
- Communicated efficiently with production team to keep them up-to-date and flagged issues that could impact deadlines
- Provided clear notes and feedback to artists to maintain model consistency
- Ensured tasks were assigned, handed off, and completed between artists and myself for proper submission, including overseas freelancers
- Maintained schedule while appropriately balancing healthy work-life balance for team workloads

Storyboard Artist | Tomb Raider: The Legend of Lara Croft - Netflix

Powerhouse Animation Studios - Full Time (Remote)

November 2021 - October 2022

- Translated scripts into fully boarded sequences, applying supervisor and client feedback
- Revised and re-boarded script rewrites when needed
- Cleaned boards and ensured blender screenshots matched corresponding board layouts for backgrounds

Boutique Pre-Production Artist | Design, Storyboards, Comics

Powerhouse Animation Studios - Full Time (Hybrid)

September 2019 - November 2021

- **Highlights** | *Convergence: A League of Legends Story*, *SEGA Sonic Origins*, *SEGA Super Monkey Ball Banana Rumble*
- Created character designs and turnarounds for various styles and projects
- Designed props, callouts, and occasionally environments
- Storyboard and board cleanup for motion comics and commercial animation
- Other responsibilities included: color design, motion comic illustration, comic drafting and final art, and still frame 'final product' mockups
- Animation cleanup for series such as **Masters of the Universe: Revelation** and **Blood of Zeus** as well as Boutique commercial work

Production Assistant | Seis Manos - Netflix & Viz Media

Powerhouse Animation Studios - Full Time (On-Site)

October 2018 - September 2019

- File management and note-taking for both internal and external uses
- Helped QA materials and prep promotional images and videos
- Communicated across all departments to ensure on-time deliveries
- Created a base Production Assistant Guideline book that led to an internal production Wiki across all departments with instructional material for new coworkers

📄 Available Upon Request

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📍 Available for Remote Work

About

Post Production Lead with experience in Pre-Production as both Artist and Admin. Proactive learner with proven abilities of close to 7 years across industry pipeline. Enthusiastic teammate always looking to improve through constructive feedback and capable of handling collaborative, fast-paced environments with positivity.

Software

Photoshop
Clip Studio Paint
StoryboardPro
Blender (boards)
Adobe Suite
Google Suite
Microsoft Suite
iOS & Windows

Skills

Retakes
Cleanup
Keys
Draw Overs
Character Layouts
Storyboard
Revisions
Design Cleanup

Achievements

Ikkicon 2025:

Powerhouse Animation Speaker

January 11, 2025

One of several Powerhouse speakers for an animation industry Q&A panel. Was also one of two judges for late night event Iron Artist.

The Art of Masters of the Universe: Revelation

May 2022

Listed artist - helped with model sheet cleanup and completing designs

SDCC 2020: Infinity Train Panel

July 24, 2020

Showcased during the HBO Max and Cartoon Network Studios: Infinity Train Comic-Con@Home 2020 Panel
A comic exploring Lake's 'What If' experience after Book 2

Education

Texas A&M University

August 2014 - May 2018

Bachelor of Science in Visualization